### THE CONTENTS OF THE GAME

68 horse cards 12 role cards THE AIM OF THE GAME

The player with the most horse cards is the winner!

# PREPARING TO PLAY

Every player picks a role card (the ones with green backs) and puts it – for now – in front of them in an upturned position.



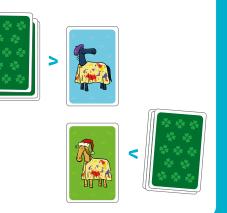
Shuffle the horses dressed in costumes (the cards with blue backs), deal out the deck forming as many piles as there are players. Each player puts their draw deck face down in front of them.



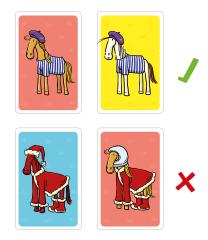
Say your horse-names a couple of times, until you memorise them, then turn the role cards upside-down.

# HOW TO PLAY

Every player in turn takes a card from their pile and flips it, but facing outwards, so that the player in question isn't the first person to see it.



If two players have cards in front of them on which the horses are wearing the same clothes, the first of them to notice this has to quickly say the others name! (It doesn't matter which horse it is, nor the colour of the card.) Obviously, don't say the real name of the player but their horse name!



If you say the right name, you can take the flipped card from the other player and place it on top of your flipped cards.

If you say the wrong name, the player who has the horse with the same costume on top of their deck takes your flipped card.

# joker

If we flip a joker (a horse with no costume), we can take a look at a player's role card.



## THE END OF THE GAME

The game ends when there are no cards left in the draw decks of the players. Whoever has the most horse cards in front of them is the winner!



## EASIER GAME MODE

If younger children are playing, try memorising only half the name on the role cards (Flower, Dave, etc.).



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Not suitable for children under 3 years of age! Country of origin: China

